

```
// Apa output program berikut jika input 5 10
```

```
#include <stdio.h>
int main() {
    int a,b,c=10;
    scanf("%d %d", &a, &b);
    if (c=a+b)
        printf("%d\n",c);
    else
        printf("%d\n",a-b);
    return 0;
}
```

```
// Apa output program berikut jika input 5 10 15
```

```
#include <stdio.h>
int main() {
    int a,b,c=10;
    scanf("%d %d %d", &a, &b, &c);
    if (a<b<c)
        printf("1\n");
    else
        printf("2\n");
    return 0;
}
```

```
// Apa output program berikut jika input 5
```

```
#include <stdio.h>
int main() {
    int a,b,c=10;
    scanf("%d", &a);
    if (a--)
        printf("%d\n",a);
    else
        printf("%d\n",c);
    return 0;
}
```

```
// Apa output program berikut
```

```
#include <stdio.h>
int main() {
    int a=5,b=8,c=10;
    printf("%d\n", (a,b));
    return 0;
}
```

```
// Apa output program berikut
```

```
#include <stdio.h>
int main()
{
    int x = 2, y = 4, z = 2;
    printf("%d\n", (x+5<10 || y>x+3 && z-2>3));
    return 0;
}
```

```
// Apa output program berikut jika input 5 10 15
```

```
#include <stdio.h>
int main()
{
    int a,b,c;
    scanf("%d %d %d", &a, &b, &c);
    if ((a<b) && (b<c)) printf("1\n");
    else printf("2\n");
    return 0;
}
```

// Apa output program berikut jika input 5 10

```
#include <stdio.h>
int main()
{
    int a,b,c=10;
    scanf("%d %d", &a, &b);
    if (c=a+b) printf("%d\n",c);
    else printf("%d\n",a-b);
    return 0;
}
```

// Apa output program berikut

```
#include <stdio.h>
int main()
{
    int a=5, b=5, c=10;
    printf("%d\n", c=a);

    printf("%d\n",a++); //5
    printf("%d\n",a); //6
    printf("%d\n",++b); //6
    printf("%d\n",b); //6
    return 0;
}
```

// Apa output program berikut jika input 5

```
#include <stdio.h>
int main()
{
    int a,b,c=10;
    scanf("%d", &a);
    if (a-=5) printf("%d\n",a);
    else printf("%d\n",c);
    return 0;
}
```

// Apa output program berikut jika input 5

```
#include <stdio.h>
int main()
{
    int a,b,c=10;
    scanf("%d", &a);
    if (a--) printf("%d\n",c);
    else printf("%d\n",a);
}
```

```
return 0;  
}
```