

//Beberapa contoh instruksi IF. Masing-masing memiliki karakteristik tertentu:

```
if (a==2) printf("dua\n");
if (a==2) {
    printf("dua\n");
}

if (a==2 && b==2) printf("dua");

if (a==2) a+=4;
printf("dua\n");

if (a==2) printf("dua\n");
else printf("bukan dua\n");

if (a==2) printf("dua\n"); a+=3;
else printf("bukan dua\n");

if (a==2) {
    printf("dua\n");
    a+=3;
}
else printf("bukan dua\n");

if (a==2) a=3,5;
else a=4;
```

// Melakukan proses perulangan sebanyak n kali (cetak "hello\n")

// salah, mengapa?

```
#include <stdio.h>
int main() {
    int i=0, n=3;
    while (i<n) printf("hello\n");
    return 0;
}
```

// benar

```
#include <stdio.h>
int main() {
    int i=0, n=3;
    while (i<n) {
        i++;
        printf("hello\n");
    }
    return 0;
}
```

/\*

Buat program membaca dan mencetak n bilangan bulat

Contoh input:

3

10 20 30

Contoh output:

10

20

```
30
*/
#include <stdio.h>
int main() {
    int i=0, n, x;
    scanf("%d", &n);
    while (i<n) {
        i++;
        scanf("%d", &x);
        printf("%d\n", x);
    }
    return 0;
}
```

/\*
Buat program membaca n bilangan bulat dan mencetak jumlahnya

Contoh input:

```
3
10 20 30
```

Contoh output:

```
60
*/
```

```
#include <stdio.h>
int main() {
    int i=0, n, x, sum=0;
    scanf("%d", &n);
    while (i<n) {
        i++;
        scanf("%d", &x);
        sum+=x;
    }
    printf("%d\n", sum);
    return 0;
}
```

/\*
Ditambah mencetak rata-rata

```
*/
#include <stdio.h>
int main() {
    int i=0, n, x, sum=0;
    float rata;
    scanf("%d", &n);
    while (i<n) {
        i++;
        scanf("%d", &x);
        sum+=x;
    }
    rata=(float)sum/n;
    printf("%.2f\n", rata);
    return 0;
}
```